328552(28)

B. E. (Fifth Semester) Examination, April-May/ Nov.-Dec. 2020

(New Scheme)

(Et & T Engg. Branch)

DATA STRUCTURE & PROGRAMMING with C++

Time Allowed: Three hours

Maximum Marks: 80

Minimum Pass Marks: 28

Note: Attempt all questions. Part (a) of each question is compulsory. Attempt any two from (b), (c) and (d) of each question.

Unit-I

 (a) What are the benefits of object oriented programming language.

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	(c)	What is Virtual Function? Why do we need virtual function? Explain with an example.		
	(d)	Explain pure virtual function and its usage with example.		
Unit-IV				
4.	(a)	Define the term Data structure. List the various types of data structure.		
	(b)	Define Sorting. Explain selection sort algorithm with the help of a suitable example.		
	(c)	Explain the concept of linear search. How can we implement it using array?		
	(d)	Write short notes on the following (i) Linked list		
		(ii) Queue		
Unit-V				
5.	(a)	What are the file stream classes?		
	(b)	Explain the following functions:		

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(b)	Define constructor and destructor. Explain different types of constructor with sample code.	7
(c)	What do you mean by friend function? Write a program to demonstrate use of friend function.	7
(d)	Explain array of objects with an example. Unit-II	7
(a)	Differentiate between private & protected data member.	2
(b)	What is Inheritance? What are the different types of inheritance?	7
(c)	Explain binary operator over loading using friends function with suitable program.	7
(d)	Write a program to find the area of rectangle and circle using the concept of function overloading.	7
	Unit-III	
(a)	What do you mean by Polymorphism?	2
(b)	What is this pointer? Explain with suitable example	7

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seekp(), seekg(), tellp(), tellg()

(c) What do you mean by Exception handling? You a program to declare try, throw & catch keyw	
(d) Write short notes on the following:	
(i) Template	3.5
(ii) Command line Arguments	3.5
Write short notes on the Efforcing 15. Linker L. 1	
What are the IIIe areanoulesses?	

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DIGITAL COMMUNICATION

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Time Allowed: Three hours

Maximum Marks: 80

Minimum Pass Marks: 28

Note: Attempt all questions. Part (a) is compulsory from each question. Attempt any two parts of part (b), (c) and (d) of each question.

Lugaritis ax many man Unit-I

- 1. (a) Define Companding.
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(b) State and proof sampling theorem for band pass signal.

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$$f(v) = \begin{cases} Ke^{-|v|} & -4 < v < 4 \\ 0 & \text{elsewhere} \end{cases}$$

- (i) Find K. Standard Standard Hills
- (ii) Determine the step size if there are four quantization level.
- (iii) Calculate the variance of quantization error when there are four quantization level.
- (d) A Bandpass signal has center frequency f_o and extends from $f_o 5$ kHz to $f_o + 5$ kHz. The signal is sampled at the rate $f_s = 25$ kHz if the center frequency f_o varies from $f_o = 5$ kHz to 50 kHz. Find the range of f_o for which sampling rate is adequate. 7

Unit-II

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- 2. (a) Define PCM.
 - (b) A PCM system uses a uniform quantizer followed by a ν bit encoder. Show that the rms signal to quantization noise ratio is approximately given by $(1.8 + 6 \nu)$ dB. Assume that input to the PCM is sinusoidal signal.

(c) What are the limitation of Delta Modulation? Also explain ADM.

- (d) A delta modulation system is designed to operate at 4 times the nyquist rate for a signal with a 5 kHz bandwidth. The quantizing step size is 250 mV.
 - (i) Determine the maximum amplitide of a 1 kHz input sinusoidal for which delta modulation does not show slope overload.
 - (ii) Determine output signal to quantizing noise ratio for the signal of part (i).

Unit-III

- 3. (a) Define NRZ and RZ line code.
 - (b) Write short notes on
 - (i) Eye pattern
 - (ii) Scrambling
 - (c) What is Bipolar Signalling? Draw the PSD for Bipolar signalling.
 - (d) Explain regenerative repeaters. Also explain zero forcing equalizer.

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4.	(a)	Define Digital Signal.	2
	(b)	With the aid of block diagram explain generation & detection of BPSK.	7
	(c)	What is DPSK? Explain DPSK with suitable block	
		diagram.	7
	(d)	(i) The data $b(t)$ consist of the bit stream 001010011010. Assume that the bit rate f_b is equal to the carrier frequency f_o and sketch	
		$V_{BASK}(t)$.	3
		(ii) Differentaite Offset QPSK and non offset QPSK.	4
		Unit-V	
5.	(a)	What is Optimum Filter?	2
	(b)	Derive expression for probability of error for BPSK.	7
	(c)	Derive expression for impulse response of matched filter.	7
		Derive expression for probability of error for optimum filter.	7
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B. E. (Fifth Semester) Examination, April-May/

(New Scheme) 2

(ET&T Engg. Branch)

ADVANCED MICROPROCESSOR and INTERFACING

Time Allowed: Three hours

Maximum Marks: 80

Minimum Pass Marks 1-28 10 11 111

Note: Attempt all questions. Part (a) of each question is compulsory. Attempt any two parts from (b), (c) and (d) of each unit.

Unit-I

- 1. (a) Compare 8085 μP & 8086 μP . 2
 - (b) Explain the Pipeline Architecture of 8086 µP with its register organization.

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	(c)	Explain the following Pins of 8086 μP	7
		(i) $\overline{Rq}/\overline{gt}_0$, $\overline{Rq}/\overline{gt}_1$	
		(ii) \overline{S}_0 , \overline{S}_1 , \overline{S}_2 (iii) QS_0 & QS_1	
	(d)	Explain the 8087 NDP co-processor in detail.	7
		`menus d Unit-II (& 1 a)	
2.	(a)	Define REP prefix:	2
	(b)	Explain the Addressing Modes with suitable example.	7
	(c)	Write a program to find out the largest number from an unordered array of 16-8 bit number stored sequentially in the memory location starting at offset	
		0500H in the segment 2000H.	7
	(d)	Explain Interrupts of 8086 in detail with IUT structure.	7
		Tellin I	
		"To aimin as "In 3 light ormorms I aim	
3.	(a)	Compare 8259 & 8259 A.	2
	(b)	Interface two 4 K \times 8 EPROMS and two 4 K \times 8	

RAM chips with 8086. Select suitable maps.

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- (c) Interfrace pgrammable timer 8254 and 8086 μP at an address 0040H for counter 0 and write an ALP to generate a square wave of period of 1 ms. The 8086 and 8254 run at 6 MHz and 1.5 MHz respectively.
- (d) Explain 8257 DMA controller in detail with suitable block diagram.

Unit-IV

- 4. (a) Define 8279 (Keyboard & Display Driver) in short. 2
 - (b) Interface ADC08086 with 8086 μ P using 8255 ports use Port A of 8255 for transferring digital data output of ADC to the CPU and Port C for control signals. Assume that an analog input in present at the i/P_2 of the ADC and a clock input of suitable frequency is available for ADC. Draw the schematic and write required ALP.
 - (c) Design a stepper motor controller and write an ALP to rotate shaft of a 4-phase stepper motor.
 - (i) in clockwise 5 rotation.
 - (ii) in anti-clockwise 5 rotations.

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	(d) Interface LCD with 8086 μP with suitable diagram.	7
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5.	(a) Compare 80386 μP & 80486 μP	2
	(b) Explain the architecture of 80386 μP with suitable diagram.	7
	(c) Explain special registers of $80386~\mu P$ in detail.	7
	(d) What do you mean by Paging? Explain in detail.	. 7
	the histories with the right surface of the state of the	
	posts are Part And \$3.53 for uninstrong sidigital Jam.	
	CHIRD OF BURNEY SHOW CPU and Part C. Cassanral	
	the \$10 of the ADC and a glock teger of equals a	
	9.1.5 Designed once line	
	(c) It sugar a supple employ convolute unit or mass ALP to rotate shall all a 4-phase stagger motion	

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AUTOMATIC CONTROL SYSTEM

Time Allowed: Three hours

Maximum Marks: 80

Minimum Pass Marks: 28

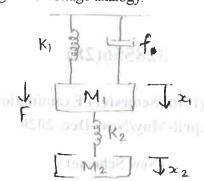
Note: Part (a) of each question is compulsory.

Attempt any two parts from (b), (c) and (d) from each question.

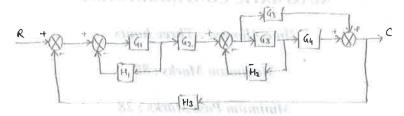
Unit-I

 (a) Mention the difference between open loop & closed loop system.

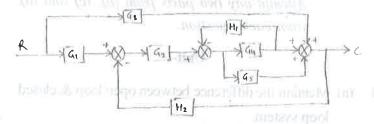
(b) Write the differential equations for the system shown below and also draw equivalent electrical network using force-voltage analogy.



(c) Derive the transfer function for the system shown below, using block diagram reduction technique.



(d) A system is shown below, determine the overall transfer function using Mason's gain formula



2. (a) Define rise time.

(b) Derive the expression for critical damped response of a second order control system for a unit step input.

(c) Explain the derivative control action in detail. Also show how it reduces max. Overshoot and effect on steady state error.

(d) The open loop transfer function of a unity feedback control system is $G(s) = \frac{2S}{S(S+5)}$. If the damping ratio is to be made 0.75 using tachometer feedback, Calculate the tachometer constant and max. overshoot.

Unit-III

3. (a) Define Stability.

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(b) Using Routh criterion, determine the relation between K and T so that the unity feedback control system

having
$$G(S) = \frac{K}{S[S(S+10)+T]}$$
 is stable.

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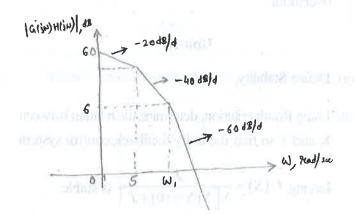
$$G(S)H(S) = \frac{K}{S(S+2)(S+4)}$$

2

(d) Explain the procedure for plotting root locus. 7

Unit-IV

- 4. (a) Define gain margin & phase margin.
 - (b) Figure shows the Bode magnitude plot for the open loop transfer functions G(S)H(S) of a negative feedback system. Determine the transfer function:



- (c) A unity feedback control system has $G(S) = \frac{20}{S(S+1)(S+2)}$. Draw Nyquist plot and comment on stability.
- (d) Sketch the polar plot for the system having $G(S)H(S) = \frac{10}{S(S+1)(S+2)}$. Calculate its gain margin in dB and comment on stability.

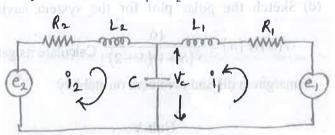
Unit-V

- 5. (a) Define State and state variables.
 - (b) The transfer function of a system is given by $\frac{Y(s)}{U(s)} = \frac{S^2 + 3S + 2}{S^3 + 9S^2 + 26S + 24}$. Determine the state model. Use direct decomposition method.
 - (c) A system is represented by a

$$\dot{X}(t) = \begin{bmatrix} -1 & 0 & 0 \\ 0 & -2 & 0 \\ 0 & 0 & -3 \end{bmatrix} X(t) + \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} u$$

Test for controllability & observability if $C = \begin{bmatrix} 1 & 0 & 2 \end{bmatrix}$.

(d) For the electrical network shown, determine the state model. Consider i_1 , i_2 and V_c state variables. The output variables are i_1 & i_2



(a) Delites State and glate variables

(b) The reastlet function of a system is given by

 $\frac{Y(x)}{U(x)} = \frac{x^2 + 9X^2 + 2}{S^2 + 2X^2 + 24}$ Determine the unit

model. Use direct decomposition tradical

with the second of motors A (3)

 $\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} = \{x\} \ I = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \{x\} \ I_1 = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix}$

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